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Intelligence Trader Free Download [PC]



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## About This Game

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# INTELLIGENCE TRADER

**-75%!**

Year 1960, Cold War in full swing. The whole world tensely watches the confrontation between the two superpowers, and in the meantime you control the secret organization called B.R.I.D.G.E., headquartered on the abandoned oil platform in the North Sea. Your line of work is spying and information trading.

B.R.I.D.G.E. is a neutral organization, which stays out of politics. That's why you can spy on whoever you want and sell the intel to any country. Rephrasing Deng Xiaoping's words: it doesn't matter whether a cat is black or white, as long as it pays!



## **KEEP TRACK OF WORLD EVENTS**

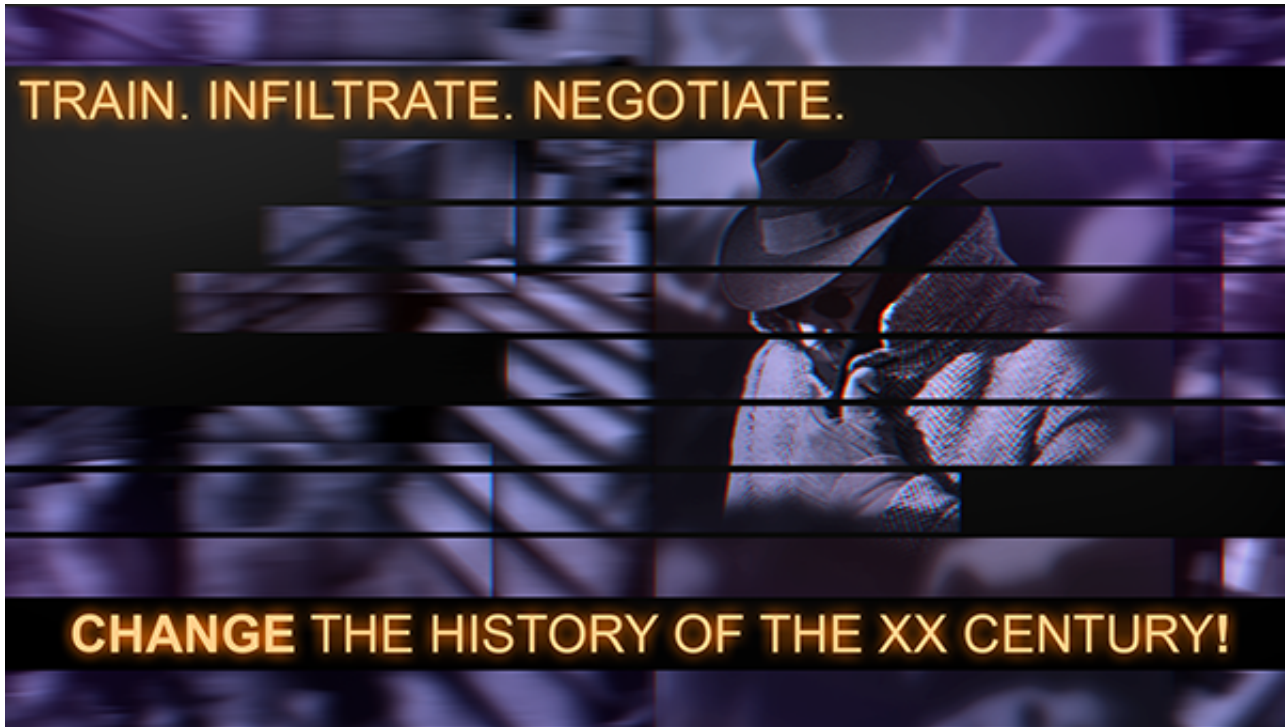
Information is expensive, but changes in the international situation can raise its price several times or attract new, more interested buyers. Watch the world news: they'll help you understand, how you can make the best of collected intel. Sometimes information can be critical, and in the right hands it can even change the course of history. What could have happened to Ernest Hemingway if he knew that FBI has been watching him from the start? What could have happened, if

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nuclear weapons technology was available to certain countries? What would have been if some state conspiracies were disclosed prematurely? The game provides a large number of alternative historical events, which you can make happen.

## **IMPROVE YOUR AGENCY**

Hire new agents and train experienced ones. Remember that missions always put your agents into a great danger. And since you represent an independent organization, not a state, don't expect your spies to get legal protection if exposed! However, you can always try to negotiate...



### **Features:**

- 30 years of playing time - lead the spy agency from 1960 to 1990;
- Variety of historical events and alternative scenarios;
- A well-developed system of infiltrating various government entities and improving agents' skills.

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Title: Intelligence Trader  
Genre: Indie, Strategy, Early Access  
Developer:  
Dreambakers  
Publisher:  
Dreambakers  
Release Date: 3 Aug, 2018

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English,Russian,German,Simplified Chinese







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trader intelligence artificielle. the intelligence trader. zero intelligence traders. emotional intelligence traders. intelligence trader game. intelligence artificielle trader. intelligence trader. intelligence trader game download. artificial intelligence trader. intelligence trader steam. zero intelligence trader. artificial intelligence stock trader. stealth trader intelligence. intelligence artificiel trader. swarm intelligence trader. intelligence trader gameplay

Revisiting a classic series.. Very cleverly done, with a delightful plot; would like to see more of this "dawn of the industrial age" theme; eagerly awaiting the next in this series.. A really great golfing with power ups game.. This is actually one of my new favorite strategy games. I have the board game too although this version i like much more as i dont have to constantly check the rules. Too bad out of 50 games, about 20 of them ran into game breaking bugs where you just cannot continue and your locked into a screen and have to close the game and reboot to continue. Gets old after a dozen times of rebooting. Great game though. Hope they patch it soon.. Buy it and if the activation refuses to work, get a refund. I bought this a long time ago and on Windows 7 it refused to activate. After upgrading to 10, I gave it another try and it worked. Don't know if the OS change fixed it or not, but it's working. This game is a ton of fun and better than the other, modern, Dark Void. It's like this game actually came out on the SNES. I have more fun with this than most modern AAA games released. Why can't Capcom just make games like this? Only complaint is the DRM.. First Impressions: This is a great game. Looks like Risk of Rain, but even more chaotic, and levels!

Pros:

Fast Paced action

Upgradeable skills

Great boss battles

Online Co-Op

Great music, Needs more though.

Cons:

Buggy. (I've lost my saves 2 or 3 times, one of them that was around 75% complete. Additionally, when hosting, your save overwrites the other players save, but keeps their levels and gears.)

Multiplayer and Single Player games ARE NOT separate on the same profile.

Repetitive. Arenas can only be played so many times before you run out of things to play.

Total: 7/10, because of bugginess. Definitely something I'll come back to after it finishes.. I could do it better...and that\*s no megalomaniac kiddo kind of conclusion.

I mean, even a duck could to it better. Disappointing, even for an indie game.. What a wonderfull game. I found it easy to immerse myself into the experience. The artstyle and mechanics meshed perfectly in a way that allowed such immersion to play out. The story is simple yet elegently displayed, with the right amout of foreshadowing, seasoned with adiquite drama, and simple, yet effective, lead ons. It gives the brain jsut enough fuel to keep wondering without oversaturating the curiosity. Any spontanius physics bugs can be atributed to unity, and at that I exsperienced signifigantly lesss than most unity titles I encounter. Overall Well recomended, and signifigantly apprecheated.. This isnt Football Mogul. Wanted to like it but can't. Save your money. Even if its on sale.. Techwars Online 2....well...what can I say! I appreciate the key to test the game, but found this most difficult! The game is very poorly optimised and my FPS was quite low, which made the game quite jittery, felt like I was lagging, this was difficult to play.

Maps are quite big which made a lack of action, quite dull. Nice idea, still needs some work.

I could see also that it would eventually become pay to play with the in game currency, i am never a fan of this kind of thing. Thanks again.

I give this game 2 bananas!



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I bought Tracks: The Train Set Game specifically for the soundtrack, which I have to say is by far the most calming and relaxing game soundtrack out there.

All rendered in playful and gentle piano, this OST perfectly complements the game's ability to draw you in for hours for a relaxing ride, and I wouldn't be surprised if it were able to drop your resting heart rate by at least 10 BPM.

Hearing what has been achieved in this score, I would certainly like to hear more from the composer, Kevin Gallagher, who from my research doesn't seem to have any internet presence with relation to this game. If you ever read this Kevin, you're exceedingly talented and I would love to see a website from you, or at the very least, a Bandcamp page.. Lovely style, but it sucks to have +80% hit chance and then 3 chars miss in row, enemies got the real 80%, rarely miss.

i dont understand how the system can not give the hit while standing with a shotgun in front of the enemy..... I am giving this game a thumbs up because I do not want to give this game a thumbs down.

I would put something in between because overall this game has potential and I had fun during the 2/3 that I playing it for 18 hours.

I played for so long because I was expecting that the game will open up at some point, I will see it's full potential.

Unfortunately this did not happen. After about 10 hours I felt the grind but I did not want to give up because I felt that I will get an answer soon. I will see that this game will show some twist which will compensate for the grind.

Unfortunately that did not happen. I did not pass the final boss level or the challenge levels because they require that you do a specific thing at a specific time. I could not be bothered to learn this as there is no reward at the end. What's the point?

Also, this game has typos.. I loved playing this game again. It was like seeing a long lost friend. Once I started playing all the levels came flooding back to me. I feel this game is much better than Sonic 1 but this is probably coloured by nostalgia. The game is a lot more forgiving, where in Sonic 1 you always seemed to be falling to an instant death, here in Sonic 2 you fall to an alternative route. This, like Sonic 1, is a very good platformer but it is probably only of interest to those of you who played this as a child.. ~ Way too short, takes about 10 minutes to beat the game and then there is no reason to replay it.

~ too easy, there is no challenge, you can just mindlessly beat the game by spamming attack

~ Cool art and nice animation. Everybody looks like Vladimir Putin! :). this game is absolutely amazing. i dont write reviews often but this is well worth the 15 dollars. Great Expansion! Finally with voice acting!. Great fun, short but with an interesting artistic style. Highly recommend playing it.

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